

**November 30, 2015 SCOTT COUNTY CONFERENCE BOARD
MINUTES**

- The Scott County Conference Board met in Special Session on Monday, November 30, 2015 at 4:00 p.m. in room 638 on the 6th floor of the Scott County Administrative Center, 600 W. 4th St., Davenport, Iowa. The purpose of the meeting is to review the Examining Board's recommendation and appoint the Scott County Assessor.
- The meeting was called to order by Thomas Sunderbruch, Chair of the Scott County Board of Supervisors, at 4:00 p.m., with the following members present (roll call):

Schools: Gordon Staley - Bettendorf
 Ralph Johanson - Davenport
 Heather Witters - Pleasant Valley
 Brian Banta - Bennett

Mayors: Martin P. O'Boyle - Eldridge
 Bill Minard - Panorama Park

Supervisors: Thomas Sunderbruch - Chair
 Jim Hancock - Vice Chair
 Diane Holst
 Brinson Kinzer

Others Present: Lew Zabel - Chief Deputy Assessor
 Ed Vieth - Deputy Assessor

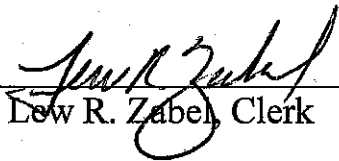
- Next on the agenda was the designation of the voting delegate for each voting unit.

Schools: Witters
Mayors: O'Boyle
Supervisors: Kinzer

- The board members reviewed the written report of the Examining Board. Members Sunderbruch and O'Boyle reported that they had interviewed the recommended candidate in advance of the meeting. They indicated that a starting salary of \$87,000 was agreeable with the

candidate along with longevity vacation accruals to be carried over with the candidate. There was some discussion as to office and appraisal procedures. No decisions were made at this time.

- There was a motion to accept the report of the Examining Board as submitted and a recommendation to appoint Thomas R. McManus to the position of Scott County Assessor. Motion to accept report by O'Boyle and a 2nd by Kinzer with all voting yes.
- Motion to appoint Thomas P. McManus as Scott County Assessor as of January 1, 2016 by O'Boyle, 2nd by Kinzer with all voting yes.
- Motion to adjourn at 4:55 p.m. by Kinzer, 2nd by Hancock with all voting yes.


Lew R. Zabel, Clerk


Thomas Sunderbruch, Chair